

# Heskin Pemberton's C of E Primary School

## Class 3 Curriculum Map: Cycle A

|  | Autumn 1  | Autumn 2   | Spring 1   | Spring 2   | Summer 1  | Summer 2  |
|--|---|--|--|--|---|---|
| <b>English</b>   | Poetry – structure<br>Legends<br>Non chronological Report   | Novel as a theme – Iron Man<br>Recount: Newspaper  | Issues & Dilemmas<br>Discussion/debate-report  | Mystery<br>Discussion – for and against  | Poetry – classic poetry for performance<br>Myths<br>Recount: Diary  | Film & Playscript<br>Explanation text<br>Poetry – on a theme                      |
| <b>Maths</b>   | Place Value & Mental Calculations<br>Measuring – length<br>2d shapes & perimeters<br>Statistics<br>Written add'n<br>Written Sub'n                                     | Counting – multiplication<br>Written & mental multiplication<br>Written & mental division<br>Measuring – time<br>3D shapes | Place Value<br>Mental add'n & sub'n<br>Fractions<br>Measures – volume, capacity & mass<br>Multiplication<br>Statistics<br>Measures – money   | 2D & 3D shape<br>Add'n & Sub'n/statistics –written and mental calculations<br>Fractions<br>Position & Direction<br>Measures – time | Multiplication– statistics<br>Add'n & Sub'n– measures<br>Multiplication & division– measures<br>Area<br>Decimals – addition and subtraction<br>Roman numerals<br>Negative numbers | Place value – measures<br>Mental calculations<br>Fractions<br>Shape<br>Statistics |
| <b>Science</b>   | Sound   | Forces – contact & non contact   | Animals, including Humans<br>(Health & nutrition)  | Material properties & Material Changes<br>(States of matter)   | Material properties & Material Changes<br>(States of matter)  | Plants  |
| <b>Computing</b>   | <b>Information Technology:</b><br>Use search technologies and select & use internet services. Use a variety of software for various goals. Design and create content. |  | <b>Computer Science:</b><br>Work with various forms of input & output. Design & debug programs accomplishing specific goals. Use repetition. |  | <b>Digital Literacy:</b><br>Use technology respectfully. Understand network communication opportunities. Know how to report concerns. Recognise (un)acceptable behaviour.         |   |
| <b>Cross Curricular Application:</b> Apply skills, knowledge & understanding to support other areas of the curriculum. |   |  |  |  |   |   |

|                  |  |   |  |                                 |                               |          |
|------------------|--|---|--|---------------------------------|-------------------------------|----------|
| <b>RE</b>        | Jesus the Son of God<br>Judaism-<br>Shabbat  | Christmas –<br>Light<br>Judaism –<br>Hanukkah | God, David & the<br>Psalms   | Easter –<br>betrayal &<br>trust | The Church                    |          |
| <b>History</b>   | Anglo Saxons to Vikings  |   |  |                                 | Egyptians                     |          |
| <b>Geography</b> | Geographical skills – using<br>maps, atlases, globes   |   | North America  |                                 |                               |          |
| <b>MFL</b>       | Greetings /1-12/Name/Age/<br>Birthdays/Colours/C/room<br>instructions  |   | Days/Months/13-31<br>Festivals/Celebrations/Traditions –<br>Easter/C/room instructions |                                 | Alphabet/ C/room instructions |          |
|                  | About me   |   | Families   |                                 | Animals                       |          |
| <b>PE</b>        | Athletics<br>Gym   | Dance<br>Gym                                  |  | Swimming                        | Swimming                      | Swimming |
| <b>Art</b>       | Drawing  | Drawing                                       | Drawing  | Drawing                         | Drawing                       | Drawing  |
| <b>DT</b>        | <p>Design, make and evaluate a range of actual products, using the following technical knowledge:<br/> Apply their understanding of how to strengthen, stiffen and reinforce more complex structures.<br/> Understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages]<br/> Understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors]<br/> Apply their understanding of computing to program, monitor and control their products</p> |   |  |                                 |                               |          |
| <b>Music</b>     | Lancashire SOW   |   |  |                                 |                               |          |